Soccermania Autoball

User Guide

REDEMPTION

MULTIPLAYER

VIDEO

CLASSIC

SPEED & REFLEX



Made in Europe by





WELCOME

Thank you for choosing our product!

Our machines are fully computerized coin-operated skill or strength testers used for amusement and entertainment. You can use them in bars, pubs, amusement parks and other places of entertainment.

We made sure that all the components used for production as well as the machine itself are made of best quality components and are safe for use.

Your machine is designed so that you can start using it right away.



SAFETY PRECAUTIONS

BE SURE TO READ THE FOLLOWING

Warning: Always turn OFF power an unplug the game before opening or replacing any parts.

Warning: Always when unplugging the machine from electrical outlet, grasp the plug, not the cord.

Warning: Always connect the machine to grounded electrical outlet.

Caution: The wiring system is under voltage that is safe in normal use but may be harmful while improper use.

Caution: Always use digital multimeter, logic tester or oscilloscope for testing integrated circuits.

Caution: Do not connect or disconnect any of the integrated circuits while the machine is ON.

Caution: Do not install any fuse that does not meet the specified rating.

Caution: Do not subject the machine to extreme temperature variations.



MACHINE DESCRIPTION AND TECHNICAL SPECIFICATION

What's in the package

Machine is supplied with a full range of accessories to help you get started right away.

- Key for back door.
- · Preinstalled SD card.

General information

Game type: speed & accuracy meter

Allocation: indoor & outdoor

Construction: steel

Color: green

Operating dimensions and weight

Height: 180cm / 71 inches

Width: 148cm / 59 inches

Depth: 90cm / 36 inches

Weight: 120kg / 265 lbs

Electrical and operating requirements

Power: 90V - 250V

Current frequency: 50Hz - 60Hz

Average power consumption: 18W

Currency

Working with all kinds of bills, coins and tokens.

Possibility of installing both coin and bill acceptors.

Optional extensions

•SMS acceptor.
•Two ticket dispensers.
•Coupon printer.
Casing and glass
Casing: fibergalss.
Glass: polycarbonate, 6 mm / 1/4 inch thick.
Display
Segment display: red score, credit and best score display with 64 flashing points.
Software regulated features
•Volume.
•Credit settings.
•Ticket dispenser settings.
•Free-play mode.
•Difficulty level.
•Game level.
•Clear active credits.
•Default settings recovery.
Notice : See full description of software regulated features in the <u>Settings</u> section.

Operation modes

- 1. OFF
- 2. Normal operation mode
 - a. Standby
 - b. Game
- 3. Settings
- 4. Error



INSTALLATION AND MAINTENANCE

The machine is designed so that you can set it up quickly and start using it right away.

Installation

1. Place the machine at the desired location.

Warning: If your machine version is not outdoor-ready, do not install the machine outdoors or in areas with high humidity, direct water contact, high heat or extreme cold.

Warning: Do not install the machine in areas that would present an obstacle in case of an emergency.

Caution: To move the machine for transport, use a forklift and take care not to hit the package. Do not stack any objects on top of the machine, as this may cause damage.

2. Remove the package wrapping from the machine.

Notice: Make sure that the machine stands securely on the ground.

- 3. If the machine is cold, open machine and wait about 30 minutes for the electronics to warm up.
- 4. Assembly the grass plate.
- 5. Connect the power cord to power outlet and check if machine is working.

Volume adjustment

- 1. Turn ON the machine and wait for normal operation mode.
- 2. Open machine and locate main board.
- 3. Insert credits or set the machine to Free Play Mode (described in <u>Settings</u> section).
- 4. Use S1 to navigate to position 02 in settings menu.
- 5. Use S2 and S3 buttons to adjust volume.
- 6. After adjusting restart your machine or navigate out of settings menu using S1 button.

Notice: You can also regulate volume by adjusting amplifier inside the machine.

Cleaning

Use paper towels and window cleaner to clean the machine.

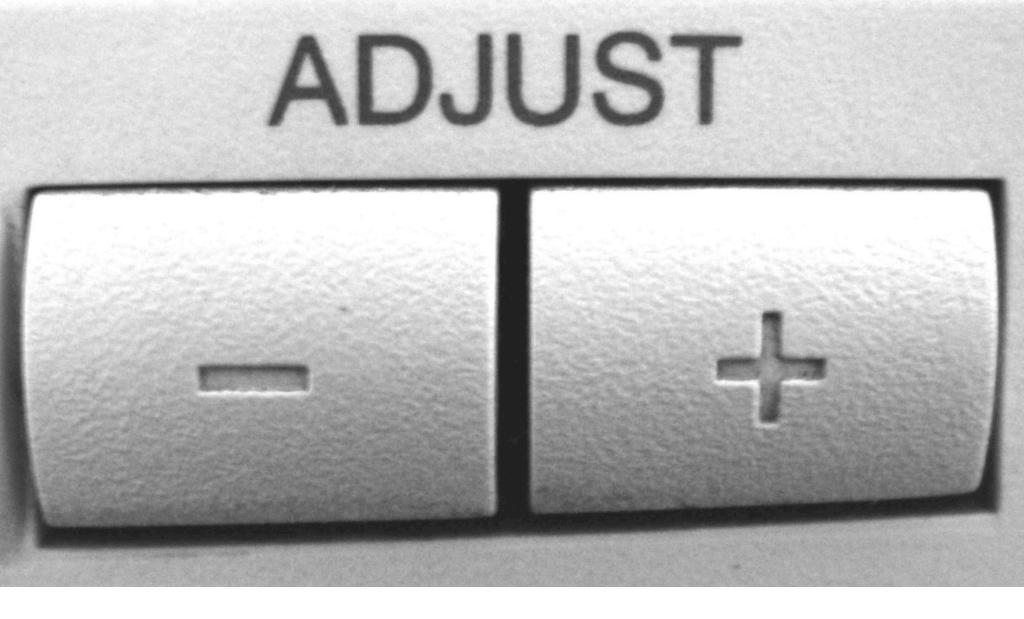
Do not apply window cleaner or any other liquid directly on the machine. Instead apply it on the paper towel.

Caution: Machine works under high voltage. Always turn machine OFF before cleaning.



HOW TO PLAY

- 1. Insert coin or bill.
- 2. Press START button and wait for the soccer ball to descent.
- 3. Take your kick.
- 4. Watch your score on the display.



SETTINGS

How to access and browse through settings menu

1. Turn ON the machine and wait for normal operation mode.

Notice: Find out more about machine operation modes in <u>Machine description and technical</u> specification section.

2. Open back door and locate main board.

Caution: Machine works under high voltage.

- 3. Press S1 button on the main board.
- 4. Use S1 button to browse menu and S2 and S3 button to change values.

Settings description

- 1. PLL Game level.
- 2. VoL Game volume level.
- 3. BaS Low tones adjustment.
- 4. trE High tones adjustment.
- 5. FrE Free-play mode.
- 6. ruL Match mode.
- 7. Pru Percentage of win matches.
- 8. BeS Best score limit.
- 9. rEc record drop-down delay (hours)
- 10.Con demo animation delay (minutes)
- 11.-17. PL1-PL7 -
- 18.-24. Cn1-Cn7 -
- 25.-27. Cr1-Cr3 -
- 28. Money counter (erasable).
- 29. Money counter (total, non-erasable).
- 30. Credits counter (erasable).
- 31. Credits counter (total, non-erasable).
- 32. Free credits counter (erasable).
- 33. Free credits counter (total, non-erasable).
- 34.Adr address of GSM module
- 35.dFl default settings

How to exit settings and apply changes

All values are stored immediately after making any changes. You don't have to reboot the machine in order to apply changes.

Browse through the menu using UP and DOWN buttons. To exit the menu press ESC, browse to the end of the menu or restart the machine.

How to read counters

Counters can display large numbers (up to 6 digits) and are using both score and best score displays. For example: when reading total credits counter, you'll see:

- 002 on the left display
- **491** on the right display

It means that the machine gave **2.491** credits. Number on the credit display is just an order number of this settings menu position and it's not relevant to the counter value.



SD CARD REPLACEMENT AND MEDIA UPDATE

Card replacement

- 1. Turn OFF the machine, open machine and locate SD card on the main board.
- 2. Grab the card from both sides and pull it out of socket.
- 3. Insert new card securely.
- 4. Close the machine and turn it on.

SD card software update

1. Under construction

Notice: Make sure that your card reader is high quality and the USB cable can power the reader. Some low-quality card readers need additional power supply to work correctly.



SUPPORT AND CONTACT INFORMATION

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WARRANTY TERMS

- 1. Kriss-Sport warrants that the machine will be free from defects in electronics (main board, power supply, buttons, soccer ball motor) for a period of two years from the date of sale.
- 2. Third party electronics (coin acceptor, bill acceptor, ticket dispenser) are covered by the warranty for a period of one year from the date of sale.
- 3. Warranty terms do not cover parts not included above.
- 4. Defect definition regarding mechanism: it will be considered as defective if un-welding or breaking takes place during warranty period. It does not include scratching or rubbing out of any metal part which results from heavy usage of the machine.
- 5. Defect definition regarding electronics: it will be considered as defective if any connection between subcomponents on a particular board fails or any of them stops working itself. It does not include damages which occurred due to misuse, unauthorized connection or modifications.

- 6. Kriss-Sport should be informed of the defect immediately after it occurred. The faulty part should be dispatched to Kriss-Sport as soon as possible.
- 7. Customer pays for shipping the part to Kriss-Sport.
- 8. Kriss-Sport pays for shipping the part back to customer only if the part is still covered by the warranty.
- 9. Kriss-Sport will diagnose that the defects were not caused by improper use, neglect, unauthorized modifications, repair, setup or testing.
- 10.If the product prove defective during the warranty period, Kriss-Sport, at its option, shall:
 - a. Repair the defective part by means of telephone support or depot service at no charge for parts or labor.
 - b. Replace the defective part with a comparable product which may be new or refurbished.
- 11. Only parts recommended and approved by Kriss-Sport are covered by Kriss-Sport warranty terms.
- 12. Any unauthorized modifications will automatically void any existing warranty.
- 13.Under no circumstances shall Kriss-Sport be held of responsible for loses in profit, usage or accidental serious damage to the machine.

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